Application or Docket Number

EXT-1001US

PATENT APPLICATION FEE DETERMINATION RECORD

Effective January 1, 2003

CLAIMS AS FILED - PART I OTHER THAN SMALL ENTITY (Column 1) (Column 2) TYPE __ OR SMALL ENTITY TOTAL CLAIMS 20 RATE FEE RATE FEE OR BASIC FEE **BASIC FEE** 375.00 FOR NUMBER EXTRA 750.00 NUMBER FILED 20 TOTAL CHARGEABLE CLAIMS 0 minus 20= X\$ 9= X\$18= U OR D INDEPENDENT CLAIMS minus 3 = 0 X42 =X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= 0 +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 378 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-**AMENDMENT A** REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$ 9= X\$18= OR Minus Independent X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER PRESENT RATE RATE TIONAL **TIONAL** AMENDMENT **PREVIOUSLY AFTER EXTRA** PAID FOR FEE FEE **AMENDMENT** Total Minus ** X\$ 9= X\$18= OR Minus Independent X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT AMENDMENT TIONAL RATE RATE TIONAL PREVIOUSLY **AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus ** X\$18= X\$ 9= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL

OR

ADDIT. FEE

ADDIT. FEE

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.